

2019 LEAGUE RULE CHANGES

- The maximum points a team can win on a single night is now 13 points.
- A player cannot post a 9-hole score for handicap more than 9 strokes higher than his current handicap.
 - Example: A player's 9-hole handicap is a 5 and par on the Front 9 is 35 so a player cannot post a total score higher than 49 (35+5+9) for their future handicap computation. A player should continue their round counting all strokes that would pertain to team/match points. The player's stroke adjustment would be made after the 9-hole round is complete. The league secretary will adjust a player's score prior to posting it for the next week.
- League Local Rule to help in the pace of play for Ball Lost or Out of Bounds – If a player has hit his ball out of bounds or determines his ball is lost after searching for it for 3 minutes (provided that they do not hit a provisional ball), a player may elect to play their next shot from the edge of the fairway of the hole being played at a spot equal distance from the spot where it is determined that the ball was lost or where it last crossed the course boundary. The player would have a stroke and distance penalty + an additional penalty stroke.
 - Example: A player hits his tee shot on hole #1 into the trees on the right and looks for his ball for 3 minutes, and did not hit a provisional ball off the tee. A player can elect to drop a ball on the edge of the fairway closest to where the ball was determined to be lost, and play from that spot without having to go back to the tee. The player would now be hitting their 4th shot. The player does have the option to go back to the tee and would be playing their 3rd shot from the tee.
- You may make a stroke from the green with the flagstick in the hole.
- Searching for a lost ball is now limited to 3 minutes.
- You may now repair spike marks or scuffs on the putting surface.
- You may now ground your club in the penalty areas.
- You may now remove loose impediments in penalty areas and bunkers.

MOST IMPORTANT - PLAY READY GOLF!